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ON TEACHING STUDENTS TO EXTRACT ROOTS FROM COMPLEX NUMBERS USING C++ SOFTWARE

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Teaching the students to connect the topics with their specialty subjects during the passage of the subjects of Higher Mathematics ensures that the students master the subject easily. It will be even more interesting if students are taught to find roots in a graphical form, in addition to giving them in the form of formulas, when examples are shown on the topic of extracting roots from complex numbers. The students of the software engineering direction suggested to get the results of the examples of this type using the C++ program. In this work, we compared the results of examples obtained by three different methods.

All complex numbers expressed in trigonometric form can be scaled according to Muavr's formula.

$$z = r(\cos\varphi + i\sin\varphi), \quad \dots \quad , \quad z = r(\cos\varphi + i\sin\varphi),$$

п

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Every step of the way

$$z * z * \dots * z = r * r * \dots * r \left(\cos(\varphi + \varphi + \dots + \varphi) + i \sin(\varphi + \varphi + \dots + \varphi) \right)$$

п

from the fact that, according to the multiplication rule, the formula for raising complex numbers to a power arises.

$$z^{n} = r^{n}(\cos n\varphi + i\sin n\varphi)$$

From the muavr formula, we create the root extraction formula:

$$\sqrt[n]{r \cdot (\cos \varphi + i \cdot \sin \varphi)} = \sqrt[n]{r \cdot \left(\cos \frac{\varphi + 2\pi k}{n} + i \cdot \sin \frac{\varphi + 2\pi k}{n}\right)}$$

k we have n different roots of the complex number .

n All the roots have their center at the beginning of the coordinates, and their radius $\sqrt[n]{r}$ lies at the vertices of a regular n-sided polygon inscribed in a circle equal to In this case, the roots of the complex number are formed using x and y of the three lying points. It is known that z1=5 and the radius is equal to 5. Accordingly, $360^{\circ}:3 = 120^{\circ}$ from the fact that we find the missing roots by taking into account the counter-clockwise turning angle of the complex numbers from the Ax axis.

In the following examples, we compare the results obtained using the formula and the graphical method with the result in the C++ program. $\sqrt[4]{256} =$? $z_1=5$ and the radius is equal to 5. Accordingly, we determine the angle: $360^{\circ}: 3 = 120^{\circ}$

According to the complex number extraction formula

we find: 256 = 256 + 0 * i. (-4;0)

The modulus of a complex number is 256.

Trigonometric view z = 256(cos0 + isin0)



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Argument of a complex number $\varphi = 0$

$$\sqrt[4]{z} = \sqrt[4]{256} (\cos \frac{0+2\pi k}{4} + i\sin \frac{0+2\pi k}{4})$$

$$k = 0 \, da \quad \sqrt[4]{z} = 4 (\cos 0^0 + i\sin 0^0) = 4$$

$$k = 1 \, da \quad \sqrt[4]{z} = 4 \left(\cos \frac{2\pi}{4} + i\sin \frac{2\pi}{4}\right) = 4i$$

$$k = 2 \, da \quad \sqrt[4]{z} = 4 \left(\cos \frac{4\pi}{4} + i\sin \frac{4\pi}{4}\right) = -4$$

$$k = 3 \, da \quad \sqrt[4]{z} = 4 \left(\cos \frac{6\pi}{4} + i\sin \frac{6\pi}{4}\right) = -4i$$

When we look graphically, it follows that $z_{1}=4$ and the radius of the circle is equal to 4. Accordingly, we determine the angle $360^{\circ}:4 = 90^{\circ}$.

 $z_2 = 4(\cos 90^0 + i \sin 90^0) = 4i$

$$z_3 = 4(\cos 180^0 + i\sin 180^0) = -4$$

$$z_4 = 4(\cos 270^0 + i\sin 270^0) = -4i$$

Now we compare the result with the result of the program:

C:\Users\user\Desktop\dasturlar\C.N.C max 1.exe

```
iz qaysi yo`nalishni tanlaysiz:
-kompleks sonlar ustida amallar uchun '1' ni kiriting.
-trigonometrik yoki ko`rsatgichli ko`rinishga o`tkazish uchun esa '2'ni kiriting.
-biror ifodani darajaga ko`tarish uchun -'3' ni kiriting.
-biror kompleks sonli ifodadan ildiz olishuchun-'4'ni kiriting
ompleks soning a va b qiymatini kiriting.
ni kiriting:
=256
ni kiriting:
-0
echanchi ildiz olmoqchisiz
foda:
=256+0*i
=256
urchak -radianda=0
o`rsatgichli ko'rinish:
=256*e^i* 0
rigonometrik ko`rinish
=256(cos(0)+sin(0)*i)
rigonometrik ko`rinishda olingan ildiz:
=0
    z=4(cos(0)+sin(0)*i)
    z=4(cos(1.57)+sin(1.57)*i)
z=4(cos(3.14)+sin(3.14)*i)
=1
=2
     z=4(cos(4.71)+sin(4.71)*i)
=3
```

Let's look at the following example:

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 $\sqrt[3]{-1} = ?$

View of a complex number: -1 = -1 + 0 * i,

modul
$$r = \sqrt{(-1)^2 + 0^2} = 1$$
 (-1;0)

and argumenti will be $\varphi = \pi$.

$$z = 1(\cos\pi + i\sin\pi)$$

 $\sqrt[3]{z} = \sqrt[3]{1}(\cos\frac{\pi + 2\pi k}{3} + i\sin\frac{\pi + 2\pi k}{3})$
 $k = 0 \ da \quad \sqrt[3]{z} = 1\left(\cos\frac{\pi}{3} + i\sin\frac{\pi}{3}\right) = \frac{1}{2} + i\frac{\sqrt{3}}{2}$
 $k = 1 \ da \quad \sqrt[3]{z} = 1\left(\cos\frac{3\pi}{3} + i\sin\frac{3\pi}{3}\right) = -1$
 $k = 2 \ da \ da \quad \sqrt[3]{z} = 1\left(\cos\frac{5\pi}{3} + i\sin\frac{5\pi}{3}\right) = \frac{1}{2} - i\frac{\sqrt{3}}{2}$





According to the graphic method, here we work by taking into account the angle of rotation of the complex numbers from the Ax axis.

It is known that $z_1=-1$ and the radius of the circle is equal to $1\ 360^0: 3 = 120^0$

 z_1 =-1 and the radius of the circle is equal to 1.

$$z_2 = 1(\cos 60^0 + i\sin 60^0) = \frac{1}{2} + \frac{\sqrt{3}}{2}i$$

$$z_3 = 5(\cos(-60^0) + i\sin(-60^0)) = \frac{1}{2} - \frac{\sqrt{3}}{2}i.$$

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compleks sonlar ustida amallar bajaruvchi palforma C.N.C. ga hush kelibsiz siz qaysi yo`nalishni tanlay<u>siz:</u> 1-kompleks sonlar ustida amallar uchun '1' ni kiriting. -trigonometrik yoki ko`rsatgichli ko`rinishga o`tkazish uchun esa '2'ni kiriting. 3-biror ifodani darajaga ko`tarish uchun -'3' ni kiriting. 4-biror kompleks sonli ifodadan ildiz olishuchun-'4'ni kiriting compleks soning a va b qiymatini kiriting. a ni kiriting: i=-1 b ni kiriting: b=0 nechanchi ildiz olmoqchisiz ifoda: -1+0*i burchak -radianda=-0 ko`rsatgichli ko'rinish: z=1*e^i* -0 trigonometrik ko`rinish z=1(cos(-0)+sin(-0)*i) trigonometrik ko`rinishda olingan ildiz: =0 z=1(cos(1.04667)+sin(1.04667)*i) z=1(cos(3.14)+sin(3.14)*i)=1 z=1(cos(5.23333)+sin(5.23333)*i) =2 Process exited after 8.723 seconds with return value 0 ress any key to continue

It can be seen that the results obtained by three different methods are the same.

Students read this topic several times to find the results of examples related to topics with the help of programs, in addition to developing mathematical formulas. They carefully study the examples of the topic. Only after that they will get results in the program. As a result, students will improve their knowledge of higher mathematics and programming.

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